Course Outcomes	Department -	Computer Science & Engineering
Course Title:	Mathematics-II	
Course Code:	BT 301	
Program:	B.TECH	Semester - III
Credits:	T-4 P-0	Total-04
Course Outcome		
1	Students will simplify and evaluate algebraic expressions.	
2	Students will form and solve linear equations in one variable.	
3	Students will form and graph linear equations in two variables.	
4	Students will use mathematics concepts in real world situations.	
5	Students will simplify and perform operations with nonlinear expressions.	

Course Outcomes	Department -	Computer Science & Engineering
Course Title:	DATA STRUCTURE & ALGORITHM	
Course Code:	S-302	
Program:	B.TECH	Semester - III
Credits:	T-4 P-2	Total-6
Course Outcome		
1	Analyze the asymptotic performance of algorithms.	
2	Analyze worst-case running times of algorithms using asymptotic analysis.	
3	Explain what competitive analysis is and to which situations it applies. Perform competitive analysis.	
4	Compare between different data structures. Pick an appropriate data structure for a design situation.	
5	An understanding of the basic search and sort algorithms.	

Course Outcomes	Department -	Computer Science & Engineering
Course Title:	DIGITAL CIRCUIT SYSTEM	
Course Code:	CST-303	
Program:	B.TECH	Semester - III
Credits:	T-4 P-2	Total-6
Course Outcome		
1	To aware about fundamental of number system	
2	To aware about operation of basic logic gates	
3	To aware about to aware about electonics devices working concept	
4	To aware about to aware about networking and communication technique	
5	Students will be able to explain basic circuit concepts and responses.	

Course Outcomes	Department -	Computer Science & Engineering
Course Title:	OBJECT ORIENTED PROGRAMING	
Course Code:	CS-304	
Program:	B.TECH	Semester - III
Credits:	T-4 P-2	Total-6
Course Outcome		
1	Design, implement, test, debug, and document programs in C and C++.	
2	Program with pointers and arrays, perform pointer arithmetic, and use the preprocessor.	
3	Program low-level input and output routines in C and streaming input and output operators in C++.	
4	Use Unix commands to manage files and develop programs, including multi-module programs.	
5	Use an integrated development environment.	

Course Outcomes	Department -	Computer Science & Engineering
Course Title:	INTERNET TECHNOLOGY	
Course Code:	CS-305	
Program:	B.TECH	Semester - III
Credits:	T-4 P-2	Total-6
Course Outcome		
1	Define terms related to the Internet.	
2	Understand and use common types of files found on the internet.	
3	Understand societal issues and emerging technologies.	
4	Demonstrate the ability to use the World Wide Web.	
5	Understand how computers are connected to the Internet.	

Course Outcomes	Department -	Computer Science & Engineering
Course Title:	C++ PROGRAMMING	
Course Code:	BT306	
Program:	B.TECH	Semester - III
Credits:	T-0 P -2	Total -2
Course Outcome		
1	To learn advanced features of the C++ programming language as a continuation of the previous course.	
2	To learn the characteristics of an object-oriented programming language:	
3	To learn the basic principles of object-oriented design and software engineering in terms of software reuse and managing complexity.	
4	To familiarize the students with language environment.	
5	Be able to program using C++ features such as composition of objects, Operator overloading, inheritance, Polymorphism etc.	

Course Outcomes	Department -	Computer Science & Engineering
Course Title:	PROFESSIONAL SKILLS-1	
Course Code:	BT-307	
Program:	B.TECH	Semester - III
Credits:	T-0 P -2	Total -2
Course Outcome		
1	Explore different format features in both print, multimedia and html documents, and develop document design skills.	
2	Revise and edit effectively in all assignments, including informal media (such as email messages to the instructor).	
3		
4		
5		