



	UNIVERSITY	SCHOOL OF	(Established Under MP Act 17 of 2007) F RESEARCH & TECHNOLOGY
	omes	Department -	AN ISO 9001: 2008 Certified Institute
Course Title:	MATHEMAT	ICS III	
Course Code:	BT-401		
Program: Crodits:	B.TECH T-4	P 0	Semester - IV
Course Outcon	ne	1-0	10tai-4
1	Students will s	implify and evaluate algebrai	c expressions.
2	Students will f	orm and solve linear equation	ns in one variable.
3	Students will a	pply basic algebra and geom	etry to problems in radiological science.
4	Students will u	ise units correctly and conver	t between metric and standard units of measurement.
5	Students will d	remonstrate the admity to solv	e basic problems in probability and statistics.
Course Outco	omes	Department -	Computer Science & Engineering
Course Title:	COMPUTER	ORGANIZATION AND ARC	CHITECTURE
Course Code: Program:	CS1-402 B TECH		Semester -IV
Credits:	T-4	P-2	Total-6
Course Outcon	ne		
1	Understand th	e operation of electronic logic	e elements.
2	Understand th	e organisation of a computer	system in terms of its main components.
3	Understand in	put/output mechanisms.	
4	Understand di	fferent processor architecture	es.
5	Be able to inte	rface digital circuits to microj	processor systems.
Course Outco	omes	Department -	Computer Science & Engineering
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Course Title:	ANALYSIS D	ESIGN AND ALGORITHM	
Course Code:	CST-403		
Program:	B.TECH		Semester -IV
Credits:	1-4	P-2	Total-6
1	Basic knowled	ge of granh and matching alg	orithms
2	Ability to anal	yze asymptotic runtime comp	lexity of algorithms including formulating recurrence relations.
3	Ability to unde	erstand and design algorithm	s using greedy strategy, divide and conquer approach, dynamic programming, an
4	Explain what o	competitive analysis is and to	which situations it applies. Perform competitive analysis.
5	Basic knowled	ge of computational complexi	ty, approximation and randomized algorithms.
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Course Outco	omes	Department -	Computer Science & Engineering
Course Title:			
Course Code:	CST		
Program:	B.TECH		Semester -IV
Credits:	T-4	P-2	Total-6
Course Outcon	ne		
1	Understand th	e fundamental concepts of da	ta communications and networking.
2	Apply the know	wledge, concepts and terms re	elated to data communication and networking.
3	Annreciate use	tegies for securing network ap	opincations. mnuter communication in today life and society
<u> </u>	Acquaint them	selves with networking software	mputer communication in today me and society. are simulation tools, configuring of networking devices and understand their func
5	ricquuite them	serves with networking solution	are simulation tools, comigating of networking actives and understand their func
Course Outco	omes	Department -	Computer Science & Engineering
Course Title:	COMPUTER	GRAPHICS AND MULTIME	EDIA
Course Code:	CST-403		
Program:	B.TECH		Semester -IV
Credits:	T-4	P-2	Total-6
1	To implement	various graphics drawing alg	orithms 2D-3D transformations and clipping techniques
2	To provide cor	nprehensive introduction abo	out computer graphics system, design algorithms and two dimensional transformat
3	To make the st	udents familiar with techniqu	ies of clipping, three dimensional graphics and three dimensional transformations
4	The computer	graphics course prepares stud	dents for activities involving in design, development and testing of modeling, rend
5	To understand	about various latest interact	ive multimedia devices, the basic concepts about images and image formats.
Course Outco	omes	Department -	Computer Science & Engineering
Course Title:	PROFESSION		
Course Code:	BT-406		
Program:	B.TECH		Semester -IV
Credits:	T-0	P-2	Total-2
Course Outcon	ne		
1	Knowledge of	the history of communication	and understanding the transformation and progression of communication on soc
2	Awareness of t	ne self in process and its impa	act on interaction with others.
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Course Outco	omes	Department -	Computer Science & Engineering		
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Course Title:	JAVA PROGR	AMMING			
Course Code:	BT-407				
Program:	B.TECH		Semester -IV		
Credits:	T-0	P-2	Total-2		
Course Outcor	ne	•			
1	Create Java programs that solve simple business problems.				
2	Perform a test plan to validate a Java program.				
3	Construct a Java class based on a UML class diagram.				
4					
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Course Outcomes		Department -	Computer Science & Engineering		
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Course Title:	DOL NEL E FOGRAHIIIIIIIg				
Brogram:	D 1-410 B TECH		Somostor IV		
Crodite:		D _1	Total-4		
Cieuits.		1 -4	10tal-4		
	Introduction to	Notworking and the way	rld wide web		
1 Introduction to Networking and the world wide web.					
2	2 Dunuing mulu-uer enterprise applications. 3 Introduction to the NFT framework				
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2 Building multi-tier enterprise applications.
3 Introduction to the .NET framework.
4 .NET Interoperation services.
5 Server side programming: Web Forms, ASP.NET Web Services, ADO.NET Data Access.

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