



Course Outcomes	Department -	Computer Science & Engineering	
<b>Course Title: PRINCIPLE OF PROGRAMMING LANGUAGE</b>			
<b>Course Code: CST-601</b>			
<b>Program: B.TECH</b>		<b>Semester - VI</b>	
<b>Credits: T-4</b>		<b>P-0</b>	<b>Total-4</b>
<b>Course Outcome</b>			
1	To aware about programming language evaluation.		
2	To aware about programming language concept.		
3	To master in oops concept.		
4	Prove properties of programs by various formal means, including structural and fixpoint		
5	Use standard parser and lexer generator tools to construct and implement translations su		

Course Outcomes	Department -	Computer Science & Engineering	
<b>Course Title: AUTOMATA THEORY</b>			
<b>Course Code: CST-602</b>			
<b>Program: B.TECH</b>		<b>Semester - VI</b>	
<b>Credits: T-4</b>		<b>P-0</b>	<b>Total-4</b>
<b>Course Outcome</b>			
1	Design grammars and recognizers for different formal languages.		
2	Design automata, regular expressions and context-free grammars accepting or generating		
3	Simplify automata and context-free grammars.		
4	Define Turing machines performing simple tasks.		
5	Transform between equivalent deterministic and non-deterministic finite automata, and		

Course Outcomes	Department -	Computer Science & Engineering	
<b>Course Title: PARALLEL ALGORITHM</b>			
<b>Course Code: CST- 603</b>			
<b>Program: B.TECH</b>		<b>Semester VI</b>	
<b>Credits: T-4</b>		<b>P-2</b>	<b>Total- 6</b>
<b>Course Outcome</b>			
1	Describe and justify the concept of synchronization avoidance.		
2	Propose ways to modify a parallel algorithm to either avoid some synchronization or		
3	Describe and justify the concept of cache-blocking.		
4	Give examples of cache-blocked algorithms.		
5			

Course Outcomes	Department -	Computer Science & Engineering	
<b>Course Title: COMPUTER NETWORKS</b>			

Course Code:	BT- 614		
Program:	B.TECH	Semester VI	
Credits:	T-4	P-2	Total-6
<b>Course Outcome</b>			
1	To understand the organization of computer networks, factors influencing computer network		
2	To design a network routing for IP networks..		
3	To determine proper usage of the IP address, subnet mask and default gateway in a route		
4	To understand internals of main protocols such as HTTP, FTP, SMTP, TCP, UDP, IP.		
5	To demonstrate proper placement of different layers of ISO model and illuminate its fund		

<b>Course Outcomes</b>	<b>Department -</b>	<b>Computer Science &amp; Engineering</b>	
<b>Course Title: Software Engineering</b>			
<b>Course Code: CST-605</b>			
<b>Program:</b>	B.TECH	Semester -VI	
<b>Credits:</b>	T-4	P-2	Total-6
<b>Course Outcome</b>			
1	An ability to ensure the quality of software through software development with various p		
2	An ability to design and conduct experiments, as well as to analyze and interpret data.		
3	An ability to use the techniques, skills, and modern engineering tools necessary for engine		
4	Graduates understand the need for lifelong learning and can readily adapt to new softwa		
5	Graduates can apply basic software quality assurance practices to ensure that software d		

<b>Course Outcomes</b>	<b>Department -</b>	<b>Computer Science &amp; Engineering</b>	
<b>Course Title: PROFESSIONS SKILLS III</b>			
<b>Course Code: BT-606</b>			
<b>Program:</b>	B.TECH	Semester -VI	
<b>Credits:</b>	T-0	P-02	Total-2
<b>Course Outcome</b>			
1	Learn to balance confidence with humility.		
2	Applying the comprehensive set of skills and knowledge for life success (of self and others		
3	Self-Awareness, Personal Development, and Life Skills.		
4			
5			

<b>Course Outcomes</b>	<b>Department -</b>	<b>Computer Science &amp; Engineering</b>	
<b>Course Title: RESEARCH METHODOLOGY</b>			
<b>Course Code: BT-607</b>			
<b>Program:</b>	B.TECH	Semester -VI	
<b>Credits:</b>	T-0	P-02	Total-2
<b>Course Outcome</b>			
1	Students will be able to write a qualitative methods and findings section, as for a qualitat		
2	Students will be able to connect what they are learning in the sociology program and/or c		
3	Choose appropriate quantitative or qualitative method to collect data.		
4			
5			

<b>Course Outcomes</b>	<b>Department -</b>	<b>Computer Science &amp; Engineering</b>	
<b>Course Title: PROGRAMMING LAB II</b>			
<b>Course Code: BT-608</b>			
<b>Program:</b>	B.TECH	Semester -VI	
<b>Credits:</b>	T-0	P-02	Total-2
<b>Course Outcome</b>			
1	Exercise user defined functions to solvereal time problems.		
2	Illustrate flowchart and algorithm to thegiven problem.		
3	Exercise user defined data types.		
4			
5			